

PE Vocabulary Progression- **Bold words are progressive throughout, red words are new progressive words**

	KS1 (cycle A)	KS1 (cycle B)	LKS2 (cycle A)	LKS2 (cycle B)	UKS2 (cycle A)	UKS2 (cycle B)
<b>Dance</b>	motif, <b>choreography</b> , unison, <b>canon</b> , mirroring,	motif, <b>choreography</b> , unison, <b>canon</b> , mirroring, <b>co-ordination</b> , <b>compose</b>	<b>Choreography</b> repeat, <b>canon</b> , patterns, <b>compose</b> , <b>co-ordination</b> , improvise, <b>sequence</b> , <b>precision</b> , control, stimuli, <b>dynamics</b> , rhythm,	<b>choreography</b> repeat, <b>canon</b> , patterns, <b>compose</b> , <b>co-ordination</b> , improvise, <b>sequence</b> , <b>precision</b> , <b>dynamics</b> , rhythm, <b>spatial awareness</b> , <b>accuracy</b> , control,	<b>Choreography</b> , repeat, <b>canon</b> , patterns, <b>compose</b> , <b>co-ordination</b> , actions, <b>sequence</b> , <b>precision</b> , <b>expression</b> , <b>dynamics</b> , control, <b>spatial awareness</b> , <b>technique</b> , <b>stimulus</b> , levels, timing, rhythm, <b>accuracy</b> , <b>transitions</b> , <b>evaluate</b>	<b>Choreography</b> , repeat, <b>canon</b> , patterns, <b>compose</b> , <b>co-ordination</b> , actions, <b>sequence</b> , <b>expression</b> , <b>dynamics</b> , control, <b>spatial awareness</b> , <b>flexibility</b> , <b>technique</b> , <b>stimulus</b> , levels, <b>pace</b> , timing, rhythm, <b>accuracy</b> , <b>fluency</b> , <b>transitions</b> , <b>motif</b> , <b>precision</b> , <b>evaluate</b>
<b>Gymnastics</b>	<b>direction</b> , speed, <b>balance</b> , stretch, jump, springboard	<b>direction</b> , speed, <b>balance</b> , stretch, jump, <b>pike</b> , <b>tuck</b> , <b>star</b> , straight, springboard	<b>direction</b> , speed, <b>level</b> , actions, shape, <b>balance</b> , <b>control</b> , turns, jumps, <b>tuck</b> , <b>pike</b> , <b>star</b> , <b>straddle</b> , leap, chassis, evaluate	<b>direction</b> , speed, <b>level</b> , actions, shape, <b>balance</b> , <b>control</b> , <b>co-ordination</b> , turns, jumps, <b>vault</b> , <b>balance</b> , <b>tuck</b> , <b>pike</b> , <b>star</b> , <b>straddle</b> , leap, chassis, evaluate	<b>sequence</b> , <b>direction</b> , speed, <b>level</b> , actions, shape, <b>balance</b> , <b>control</b> , <b>co-ordination</b> , turns, jumps, <b>vault</b> , <b>balance</b> , <b>flexibility</b> , <b>tuck</b> , <b>pike</b> , <b>straddle</b> , <b>star</b> , leap, stag, chassis, <b>technique</b> , evaluate	<b>sequence</b> , <b>direction</b> , speed, <b>level</b> , actions, shape, <b>balance</b> , <b>control</b> , <b>co-ordination</b> , turns, jumps, <b>vault</b> , <b>balance</b> , <b>flexibility</b> , <b>tuck</b> , <b>pike</b> , <b>straddle</b> , leap, stag, <b>chassis</b> , <b>technique</b> , <b>evaluate</b> , <b>contrast</b>
<b>invasion games</b>	<b>underarm</b> , <b>overarm</b> , dodging, competitive	<b>underarm</b> , <b>overarm</b> , <b>attacking</b> , <b>defending</b> , marking, dodging, competitive	<b>Underarm</b> , <b>overarm</b> , <b>distance</b> , control, <b>accuracy</b> , <b>attacking</b> , <b>defending</b> ,	<b>Underarm</b> , <b>overarm</b> , <b>accuracy</b> , <b>distance</b> , <b>hand-eye co-ordination</b> , <b>stationary</b> , fluency, <b>possession</b> , <b>attacking</b> , <b>defending</b> ,	<b>Underarm</b> , <b>overarm</b> , <b>overhead</b> , <b>dribble</b> , <b>accuracy</b> , <b>possession</b> , <b>tactics</b> , <b>attacking</b> , <b>defending</b> , <b>stationary</b> , <b>distance</b> , control,	<b>Underarm</b> , <b>overarm</b> , <b>technique</b> , <b>overhead</b> , <b>dribble</b> , <b>accuracy</b> , <b>possession</b> , <b>tactics</b> , <b>attacking</b> , <b>defending</b> , <b>stationary</b> , <b>hand-eye coordination</b> <b>evaluate</b> , <b>effectiveness</b> .
<b>Invasion net and wall</b>	<b>underarm</b> , <b>overarm</b> , dodging, coordination, competitive,	<b>striking</b> , sending, receiving, <b>underarm</b> , <b>overarm</b> , accuracy, control, fluency, <b>marking</b> , dodging, coordination, competitive, technique	<b>striking</b> , <b>underarm</b> , <b>overarm</b> , technique, <b>marking</b> , distance, control, <b>attacking</b> , <b>defending</b> .	<b>striking</b> <b>accuracy</b> , control, <b>underarm</b> , <b>overarm</b> , <b>rally</b> , <b>hand-eye co-ordination</b> , stationary, fluency, technique, attacking, defending, evaluate,	<b>technique</b> , <b>overhead</b> , <b>accuracy</b> , <b>striking</b> , <b>underarm</b> , <b>overarm</b> , <b>possession</b> , <b>tactics</b> , <b>attacking</b> , <b>defending</b> , evaluate, effectiveness	<b>technique</b> , <b>backhand</b> , <b>strokes</b> , <b>overhead</b> , <b>rally</b> , <b>accuracy</b> , <b>possession</b> , <b>tactics</b> , <b>attacking</b> , <b>defending</b> , evaluate, effectiveness.
<b>Athletics</b>	stride, length, <b>speed</b> , <b>obstacle</b> , compete	<b>stride</b> , <b>length</b> , <b>speed</b> , <b>obstacle</b> , technique, accuracy, compete	<b>stride</b> , <b>length</b> , <b>speed</b> , <b>obstacle</b> , technique, sprint, technique, <b>pace</b> , <b>stamina</b> , control, accuracy, <b>relay</b> , baton	<b>stride</b> , <b>length</b> , <b>speed</b> , <b>obstacle</b> , sprint, technique, pace, <b>adjust</b> , <b>combine</b> , <b>stamina</b> , control, <b>accuracy</b> , <b>relay</b> , baton	<b>stride</b> , <b>length</b> , <b>speed</b> , <b>obstacle</b> , sprint, <b>reaction</b> , <b>accelerate</b> , <b>adjust</b> , <b>combine</b> , pace, distance, technique, control, <b>accuracy</b> , <b>relay</b> , composition, evaluate	<b>stride</b> , <b>length</b> , <b>speed</b> , <b>obstacle</b> sprint, <b>reaction</b> , <b>accelerate</b> , <b>pace</b> , distance, <b>technique</b> , control, <b>accuracy</b> , <b>relay</b> , <b>composition</b> , tactics, evaluate
<b>Outdoor Adventurous Activities</b>	<b>Communication</b> , <b>team building</b> , cooperation, problem solving	<b>Communication</b> , <b>team building</b> , <b>cooperation</b> , <b>problem solving</b>	<b>Communication</b> , <b>team building</b> , <b>cooperation</b> , <b>problem solving</b> <b>orientate</b> , accuracy, features, <b>key</b> , <b>map</b>	<b>Communication</b> , <b>team building</b> , <b>cooperation</b> , <b>problem solving</b> <b>orientate</b> , accuracy, <b>features</b> , <b>key</b> , <b>map</b> , <b>challenge</b> .	<b>Communication</b> , <b>team building</b> , <b>cooperation</b> , <b>problem solving</b> <b>orientate</b> , <b>accuracy</b> , challenge, <b>navigation</b> , <b>map</b> , <b>key</b> , <b>compass</b> , feedback,	<b>Communication</b> , <b>team building</b> , <b>cooperation</b> , <b>problem solving</b> <b>orientate</b> , <b>accuracy</b> , challenge, <b>navigation</b> , <b>map</b> , <b>compass</b> , feedback, <b>evaluate</b> , <b>effectiveness</b> , <b>modify</b>